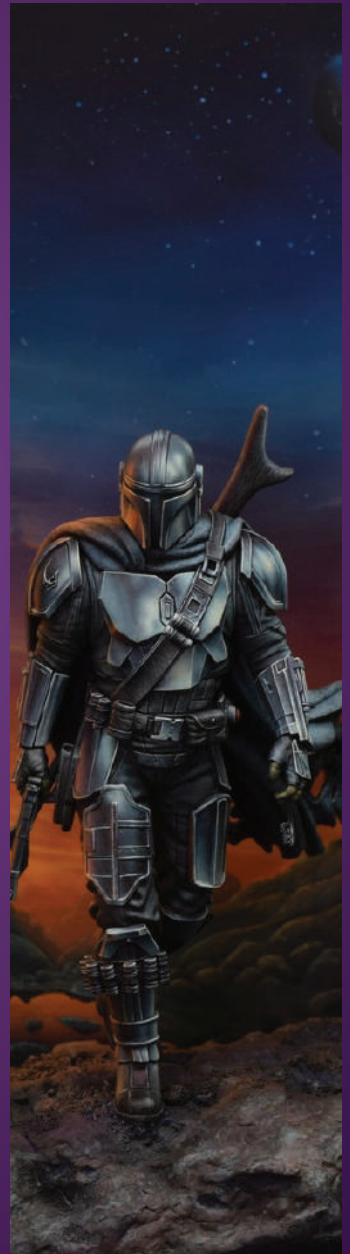


THE SYDNEY DISPLAY PAINTERS GUILD PRESENTS

THE GUILDS INN 2025

MINIATURE PAINTING COMPETITION - JAM SESSIONS - WORKSHOPS - VENDOR STALLS



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30 . 08 . 25 - 31 . 08 . 25

CROWS NEST COMMUNITY CENTRE

WWW.SDPG.COM.AU

THE GUILDS INN 2025

WHAT IS THE GUILDS INN?

The Guilds Inn is back for the 2025 display painting season!

IMPORTANT DATE CHANGE: Saturday 30 and Sunday 31 August 2025

IMPORTANT LOCATION CHANGE: Crows Nest Community Centre, 2 Ernest Pl, Crows Nest

The Guilds Inn is a miniature painting event weekend hosted by the Sydney Display Painters Guild. It will be a whole weekend dedicated to hobby activities, organised painting sessions, fun speed painting comps and social hangouts. The event will also host the seasoned Guilds Inn national painting competition, with entries to be submitted and judged over the weekend. The painting competition features a Standard and Master category. In addition, we will be setting up the Guilds Inn Gallery where participants can submit past entries or works they are proud of and don't want judged in the competition, for the general community to view.

The Guilds Inn is a not-for-profit event run by volunteers, focussed on the miniature painting community coming together. We are spread far and wide across Australia and have too few chances to meet, so the goal is to create a fun and worthwhile opportunity to connect with each other in person, share our work, talk about what we love, and enjoy the social side of miniature painting.

The 2025 Guilds Inn will be held on 30 and 31 August 2025 at a new venue: **Crows Nest Community Centre**. Anyone is welcome to attend for all or part of the fun, and we will do our best to create a relaxed and welcoming atmosphere for all our visitors.

We look forward to seeing you all at Guilds Inn!



TICKET PRICING

Entry to the venue is free if you'd just like to come by and check it out.

SPEED PAINTING CHALLENGE TICKET

Maximum of 40 spots available.

Includes supplied bust to paint.

\$15

GUILDS INN PAINTING COMPETITION TICKET

Includes a single entry into the Painting Competition. Cost is per entry. No limit to amount of entries.

\$5 per entry

PAINTING LOUNGE TICKET

Secures your seat in the Painting Lounge for the entire weekend

Includes supplies.

\$20

CREATIVE JAM SESSION

2 hour Creative Jam Session.

Maximum of 20 spots per Jam Session.

Covers material costs if required for the session.

Participants may be required to bring particular materials for the sessions.

Further information in Jam Session details.

\$30

GUILDS WORKSHOP SESSION

Full-day workshop.

Maximum of 20 spots per Workshop.

Covers material costs if required for the session.

Participants may be required to bring particular materials for the sessions.

Further information in Workshop details.

\$120

THE GUILDS INN 2025

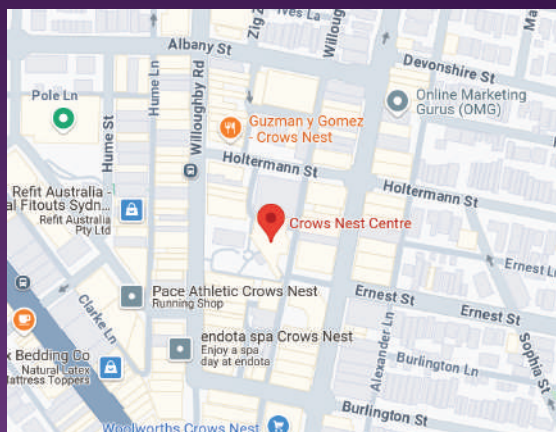
WHERE & WHEN?

WHEN?

30th & 31st of August, 2025
9:30am - 5pm each day

WHERE?

Crows Nest Community Centre
2 Ernest Pl, Crows Nest, N.S.W, 2065



GETTING THERE & VENUE DETAILS

PARKING:

Paid street parking and venue parking.

LOCAL TRANSPORT:

10 minute walk from Crows Nest Metro train station.

ACCESSIBILITY:

The venue is split into an upstairs and downstairs area. Unfortunately there is no lift to the upstairs area where the jam sessions etc will be held. If you have an accessibility issue we will do our best to accommodate you – please contact us and we will see what we can do to help.

ACCOMMODATION:

If travelling from interstate or outside of the Sydney area there are plenty of options on AirBnb or local hotels to the area. Some examples are (*not affiliated with the event*):

- Quest St Leonards
- Twin Towers Inn
- Hotel Urban St Leonards
- Meriton Suites Chatswood

FOOD AND DRINKS:

As the venue is located in the heart of Crows Nest – a food and entertainment district – there are many cafes, restaurants and pubs in the local area. The venue has a kitchen with access to water, tea and coffee facilities.

UNDER 18s:

Anyone under the age of 18 is welcome, but you will need to be accompanied by an adult or guardian throughout the event at all times.

THE GUILDS INN 2025

EVENT SCHEDULE

FRIDAY - 29TH

Venue: SDPG HQ, U14, 76 Reserve Road, Artarmon NSW 2064
Introduction Night - Pizza, Soft drinks and general socialising
Trivia Night: Run by SDPG
Sponsor: PRM

SATURDAY - 30TH

9:30am

Doors Open

10am - 5pm

Painting Lounge
Guilds Inn Gallery and Competition Open

Room: Johnson Hall

10am - 2PM

Guilds Inn Painting Competition Registration and Submissions

Registration and Submissions Close at 2PM
Miniature Display Painting Viewing Closes at 2pm to allow for judging to occur.

10am - 4pm

Workshop 1 - Natalie Szyscmk

'From Dice to Display - Taking the next step into painting as a hobby'

Room: Fuller Hall

10am - 12pm

Creative Jam Session 1: Big Deno

'Bustin' Loose - Painting Busts'

Room: Ford Room

1pm - 3pm

Creative Jam Session 2: Jordan Richardson

'Painting a Space Marine Head'

Room: Ford Room

3pm onwards

Judging of the Guilds Inn Painting Competition

4pm - 5pm

Speed Painting Challenge

5pm - late

Event closed to general public.
Social event to take place. Details TBD.

SUNDAY - 31ST

9:30am

Doors Open

9:30am - 3:30pm

Workshop 2 - Liam Howell

'Understanding (Non-Metallic) Metal'

Room: Fuller Hall

9:30am - 11:30am

Creative Jam Session 3: Nathan Lee

'The Hair Necessities - Mastering Hair'

Room: Ford Room

10am - 5pm

Painting Lounge
Guilds Inn Gallery Open

Display of Gold Silver, Bronze and Highly Commended Entries from 10am for Standard and Master

Competition and Gallery Viewing Closes at 3:30pm SHARP

11am - 1pm

Judges Feedback session - Standard & Masters

12:30pm - 2:30pm

Creative Jam Session 4: Seona Van Der Pol

'The Skin Skinny - Mastering Skin'

Room: Ford Room

3:30pm

Guilds Inn Painting Competition Presentations

Best in Show | Best of Standard

Guilds Inn Platinum Award | Crikey Award

Speed Painting Competition Winner

4pm - 5pm

Collection of entries. No more viewing of entries at this time

5pm

Close of event

PAINTERS LOUNGE

The Painters Lounge is an area within the venue to hang out, do some painting together, and have a chat. We want to encourage the painting community to grow, which means giving painters a social place to create and communicate over the weekend. You can sit and paint, draw, sculpt or do anything artistic with other artists. These events are great to spike personal creativity as well as community cohesion.

Tables, chairs, water and cups, power boards and paper towels will be provided. Painters are encouraged to bring extra power boards, travel lamps, their own paint, brushes, palettes, projects, and whatever else you may need to be comfortable over the weekend. At the end of the day, you may leave your supplies and projects overnight as we have a secure space.

Please note that you leave your belongings at your own risk and the Sydney Display Painters Guild are not responsible if anything goes missing or gets damaged.

GUILDS INN GALLERY

There is nothing like seeing miniatures 'in the flesh! This is your opportunity to bring along something you're proud of, to share with the community so we can all enjoy it in person!

The Guilds Inn Gallery will be a display of work separate from the painting competition and won't be judged. It is simply for us all to enjoy. It could be an old figure of which you're especially proud; a work in progress; something interesting and cool not meant for competing; whatever you'd like to share.

Everyone is welcome and encouraged to bring along something for our gallery.

Limit of 3 displayed pieces per person.

SOCIAL EVENTS

Friday 29 August 2025

Location:

SDPG HQ, U14, 76 Reserve Road
Artarmon NSW 2064

When: 7pm till late

Introduction Night – Pizza, Soft drinks and general socialising

Trivia: SDPG will run a trivia night to break the ice with everyone!

Sponsor: PRM

Saturday 30 August 2025

Location: TBD (Check socials for updates)

When: 7pm till late

GUILD WORKSHOPS

New to this year, SDPG are running more structured learning sessions for the painting community in the form of **Guild Workshops**.

There are 2 workshops being run by **Natalie Szymczak** and **Liam Howell** on their chosen topic.

Workshops are held in the Fuller Hall each day.

There will be a limit of 20 people per workshop.

Guild Workshop 1

Teacher: Natalie Szymczak

Class Cap: 20 people

Duration: 6 hours

Date: Saturday 30 August

Topic: From Dice to Display - Taking the next step into painting as a hobby

What is it about?:

Making the leap from painting tabletop miniatures to painting pieces for display (and beyond) can feel a bit overwhelming. This workshop takes a lighthearted and encouraging approach to a solid set of skills, blending theory, planning, and hands-on practice. It is designed to help aspiring display painters build a strong foundation and grow in this incredible hobby.

Note: This workshop is best suited for painters who are already comfortable with advanced tabletop painting techniques and are ready to explore the world of display painting. It is not intended for brand-new or beginner miniature painters.

What to bring?:

- Bust & plinth included
- A painting lamp + your preferred hobby tools & paints. A more structured list of recommended paints and brushes will be made available closer to the event.
- A notebook or sketchbook for notes & exercises

GUILD WORKSHOPS

Guild Workshop 2

Teacher: Liam Howell

Class Cap: 20 people

Duration: 6 hours

Date: Sunday 31 August

Topic: Understanding (Non-Metallic) Metal

What is it about?:

This class will provide painters with an introduction to painting non-metallic metal. It will cover the basic theory behind how objects with different surface finishes reflect light, and how to translate that theory into practice.

What to bring?:

Paints, palette, brushes, light, and anything else you normally need when painting. A model will be provided.

See Tickets for ticket pricing.

SPEED PAINTING COMPETITION

The Speed Painting Competition is a light-hearted challenge where participants must paint a whole miniature in just 60 minutes!

There is one Speed Painting Session on **Saturday 30 August** from **4-5pm** and we will get everyone in the one room to paint! All entrants must start and finish their miniature at the provided worktables during one of these organised sessions. One random, primed miniature will be provided per entrant (eg a small bust or similar). Please bring your own paints and brushes to complete the entry.

Entries will be judged on Sunday prior to the awards ceremony. This is an opportunity to push yourself and see what you are capable of in a small amount of time, and we encourage you to be creative and have fun.

To be held in the Fuller Hall at the conclusion of the workshop for the Saturday from 4-5pm.

See Tickets for ticket pricing. Maximum of 40 positions available for this competition.

CREATIVE JAM SESSIONS

Due to popular demand and being well received by the painting community, we will be running 4 creative jam sessions by experienced Aussie artists. This year includes Trent Denison, Jordan Richardson, Nathan Lee and Seona Van Der Pol.

Creative Jam Sessions are being offered for up to **20 participants per session** to provide introductory information on certain topics to do with display painting. Sessions will be run by experienced display painters on a topic of their choice over a 2 hour period. We are aiming for a relaxed and fun creative atmosphere for our jam sessions!

Jam Session 1 - Bustin' out

Teacher: Trent Denison (@bigdenopaints)

Time: Sat. 30th August, 10am - 12pm

What is it about?: An introduction to painting busts

What to bring?:

Paints, palette, brushes, light, and anything else you normally need when painting. Also bring a bust of your choosing to use as a learning point with Deno.

Jam Session 2 - Puny Portraits

Teacher: Jordan Richardson (@leadwh1te)

Time: Sat. 30th August, 1 - 3pm

What is it about?:

Explore the world of portraiture at micro scale with a session focusing on painting space marine heads with award winning portraitist and all around badass Jordan Richardson. We'll be looking at palette choices, lighting and the painting process to better understand skin tones and the volumes of a face. Core principles about tackling any scale model faces will be covered in this two hour powwow but in the bite sized format.

What to bring?:

Brushes, palette, paint (white, red, yellow ochre and black at bare minimum) and anything else you need to feel comfortable painting. Space marine heads will be provided but if you have a specific one in mind feel free to bring your own, preferably primed light.

Jam Session 3 - The Hair Necessities

Teacher: Nathan Lee (@brokeneyeminis)

Time: Sun. 31st August, 9:30 - 11:30am

What is it about?:

This session will focus on a struggle point for a lot of newer painters. We'll be going through how to approach painting realistic hair, focussing on volumes, texture, and lustre.

What to bring?:

A model with hair and painting materials if you want to paint along.

Jam Session 4 - The Skin Skinny

Teacher: Seona van der Pol
(@seonavanderpol)

Time: Sun. 31st August, 12:30 - 2:30pm

What is it about?:

How to achieve nice, realistic skin on busts.

What to bring?:

- Brushes and a wet palette

A 3d printed, primed academic bust and paints will be provided.

Jam sessions are to be held in the Ford Room for each day of jam sessions.

GUILDS INN PAINTING COMPETITION

What is the Guilds Inn painting competition?

The Guilds Inn Painting Competition is an open format miniature painting contest held in northern Sydney at the Crows Nest Community Centre. The painting competition is part of the Guilds Inn painting event weekend which will include creative jam sessions run by some of Australia's extraordinary display painters, speed painting competition, social event and a painters lounge area for all in the painting community to paint and chat.

Judges

For this year's painting competition, the judging panel will include a separate teams of judges for Standard and Master categories.

Standard Judges: Liam Howell, Alexi Karahaliou, Tim Dunford

Master Judges: Sebastian Archer, David Colwell, Andrew Buckley

All of our judges are previous medal winners of Australia's miniature display painting competitions such as the Crimson Brush, ArcOpen or Guilds Inn, and are experienced in evaluating painted figures.

Standard and Master Categories

This year will see the return of Standard and Master categories for the painting competition. Each entrant will decide for themselves whether to enter Standard or Masters. An entrant must submit all of their entries to only one category. The organisers can provide a recommendation for a painter if they are uncertain where to place their work, but the final choice will remain with the individual painter.

Who Should Enter Standard?

If you have never submitted your work to a painting event before; if you have entered an event but not won a gold medal; if you mostly do army painting. For the majority of entrants, this is the category to enter. When this category is judged, the focus will be on celebrating improvement, rewarding creativity, and supporting painters.

Who Should Enter Masters?

Previous Gold Medal winners in Standard category or medal winners in Master, or otherwise seasoned display painters who want to compete against the best in Australia and the world. This category will be judged harder than the standard category.

GUILDS INN PAINTING COMPETITION

Competition Categories

This year, entries will be grouped together amongst similar figures on the display stands in competition categories, within both Standard and Masters. The goal is to present like-with-like as much as possible in the competition, which will allow us all to best appreciate the entries in context and also aid the judging process.

Small scale figure (under 54mm)

Any smaller scale figure, whether on a gaming base or plinth. This includes space marines or Warhammer figures, or squads/groups of miniatures not displayed as a diorama.

Large scale figure (54mm and over)

Full figure/body models over 54mm scale will go into this category. This includes large Warhammer models such as monsters or dreadnoughts, 75mm historical figures, and so on.

Bust

All busts, regardless of scale, will be entered into this category.

Open/Diorama

Dioramas, vignettes, duels, or other ambitiously creative things that don't fit into the other categories. For example, a bust with a very elaborate base and backdrop may go into this category.

Note: If you are unsure of the category you should enter your models into, our team will be available during model registration to assist. Common sense should prevail: the goal is to present like-with-like as much as possible in the competition, and your category will not affect the way your figure is judged. Your category cannot negatively affect the way your figure is judged.

GUILDS INN PAINTING COMPETITION

Submissions

Entries will be displayed together but judged individually by the judges. Separators (e.g. sticks) will be provided to separate each entrant's submissions. Assistance will be provided by SDPG volunteers to place the entries on the display tables.

As part of submitting your pieces for the competition, we encourage artists to provide their IG or social media tag to enable the viewing public to follow you! This is completely optional. An information tag will be provided to each artist to fill out their details to place with their submissions.

Format and Awards

The judging format for the event is referred to as the 'Open System'. Popular in many European competitions, the Open System is a more objective competition that inspires competition with oneself in place of competing against the other entrants in the contest.

Instead of ranking entries (1st, 2nd, 3rd), each medal-winning entry is awarded based on the standard of painting it has achieved: Gold Silver or Bronze. There is no limit to the number of awards that can be given out across the competition. For example, if there are 25 entries and 5 are deemed to be of a Gold standard, then all 5 will be awarded Gold.

There will be Gold, Silver and Bronze pins awarded to medal-winning entries as deemed by the Judges for both Standard and Masters. Each miniature piece within an entrant's display will be judged individually and each miniature awarded individually by the judges.

This year sees a number of awards on offer and the introduction of new ones!

Overall Best in Show: selected by the entire Judging Panel

Best of Standard: selected by the Standard Judging Panel from the standard category

Guilds Inn Platinum Award: selected by the Master Judging Panel for technical prowess

Crikey Award selected by the entire Judging Panel for a miniature showing something especially unique, remarkable or original.

Speed Paint Competition Award: selected by a SDPG representative or famous speed painter Trent Denison.

GUILDS INN PAINTING COMPETITION

General Judging Guidance

Entries from each category will be evaluated on the following general judging guidance:

- **Aesthetics:** the overall beauty of the entire piece as a whole with respect to colour harmony, focal points and its overall impact.
- **Expression:** the subject(s) in the piece as painted with the artistic intent. The execution of painting style is to be considered based on the intent of the artist.
- **Technique:** the execution of technical methods used. Lighting, Textural, and any other technical interpretation is considered.
- **Workmanship:** the construction and presentation of the subjects in the piece. Care of mold lines, gaps, and integration with any basing environment is considered.

Feedback Panel

A feedback panel will be set up on Sunday morning from 11am - 1pm, where entrants may ask the judges panel for feedback on their entry and receive a constructive critique.

Please note, the Guilds Inn reserves the right to review the rules and update the rules closer to the painting event.

Photos

We will be attempting to take a high quality photo of every single entry, to showcase the amazing standard of work that the Guilds Inn draws. Whilst we endeavour to photograph every entry, there is no guarantee. Remember this is done by volunteers and not by professionals.

GUILDS INN PAINTING COMPETITION

Competition Rules

1. There is a \$5 submission fee per entry. The submission deadline is 2pm on Saturday 30 August 2025. You can pre-register for competition entries online www.sdpg.com.au. Further details will be provided at a later date. We will not be accepting cash.
2. All entries must be submitted by the artist who created them, in person and by the posted deadline. We will only allow joint submissions where the painter has had the piece uniquely sculpted for themselves to paint, if this is the case. No joint submissions of any other kind are allowed.
3. There is no limit on the number of submissions per artist.
4. No mail-in entries are allowed or will be accepted. If you would like to participate in the painting competition you must be present at The Guilds Inn in order to compete.
5. By entering the Guilds Inn painting competition you agree to let the event organisers photograph your entries for use in galleries, ads and promotional materials.
6. The Guilds Inn team will take every care in handling models during the event, but are not responsible for any damage that may be sustained during the event.
7. You will be responsible for picking up your entry between 4pm and 5pm on Sunday 31 August 2025. Anyone who does not pick up their entries by this deadline will forfeit ownership of the entries.
8. Judging decisions are final and not subject to change.

Please note, the Guilds Inn reserves the right to review the rules and update the rules closer to the painting event.